NPC

OVERVIEW

The SM1350AAQM is single-chip high tone quality melody IC, fabricated using NPC's Molybdenum-gate CMOS process. Melodies are selected in serial or binary (parallel) mode, 6 programmable melodies are stored, and the high tone quality melody is output by how to specify the user. It is making this IC ideal for mechanical clocks and similar applications where high tone quality output is demanded.

FEATURES

- Basic Functions
- 4.0MHz oscillator frequency
- Power-save function
- Oscillator stopped when no output
- S0 to S3, MODE, LH pull-up resistors open
- A-class output
- Chattering prevention circuit (STN, STOP, S0 to S3)
- 10-bit D/A converter current-summing
- Sound Generator Functions
- DWS (dual wave synthesis) sound generators
- 4 simultaneous sounds for 4 tones
- Melody Functions
- 6 programmable melodies
- Level hold/one-shot melody modes
- Serial/binary (parallel) select modes
- Control Signal Outputs
- BUSYN signal : LOW during melody output
- CT signal : pulse output synchronizing with selected notes or rests
- 2.4 to 5.5V supply voltage
- Molybdenum-gate CMOS
- Package : 24-pin SSOP

PINOUT





PACKAGE DIMENSIONS

(Unit : mm)



ORDERING INFOMATION

Device	Package
SM1350AAQM	24 pin SSOP

BLOCK DIAGRAM



PIN DESCRIPTION

No.	Pin Name	I/O	State ^{*1}	Description
1	VDD	-	-	Supply pin
2	S0			
3	S1	I I	CI I	Binary select mode : Phrase select pins.
4	S2	1	SU	Serial select mode : S0 and S1 control melody output.
5	S3	l		
6	MODE	Ι	SU	Melody select mode control. Binary mode when LOW, and serial mode when HIGH.
7	LH	Ι	SU	Melody output mode control. One-shot when LOW, and level hold when HIGH.
8	STOP	I	U	One-shot melody mode : Melody output stop control.
		· 		Level hold melody mode : invalid input.
9	STN	Ι	U	Melody start control
10	BUSYN	0	С	Busy output signal. LOW when a melody is output.
11	СТ	0	С	External control pulse output
12	ICN	Ι	U	Initialization clear input
13	VSS	-	-	Ground pin
14	VOL	Ι	-	Volume adjusts control. Volume adjusted using an external resistor.
15	SPN	0	Р	VOL current output
16	SP	0	Р	10-bit D/A converter output
				It is not necessary to use it usually. It should connect VDD or OPEN.
17	EBUSYIN	Ι	U	When this terminal is made LOW, BUSYN compulsorily becomes
				LOW. A pop sound might be emitted.
18	ENDN	0	С	Pulse signal when melody output ends
19	T1N	Ι	U	That signal inputs
20	T2N	Ι	U	This terminal connot be used. It should connect VDD or OPEN
21	T3N	I	U	
22	TO	0	С	Test signal output. 62.5kHz output when not in test mode.
23	XTN	0	-	Oscillator output
24	XT	Ι	-	Oscillator input

*1. U : pull-up resistor connection

SU : pull-up resistor connection only when melody output starts

(Function for current consumption decrease when driving with battery. Only when the terminal is read, the pull-up resistor is connected.)

P : p-channel open drain

C : complementary output

SPECIFICATIONS Absolute Maximum Ratings

V_{SS}=0V

Parameter	Symbol	Unit	
Supply voltage	V _{DD}	-0.3 to 7.0	V
Input voltage ^{*1}	V _{IN}	-0.3 to V _{DD} +0.3	V
Output voltage ^{*1}	V _{OUT}	-0.3 to V _{DD} +0.3	V
Operating temperature	T _{OPR}	-20 to 80	°C
Storage temperature	T _{STG}	-40 to 125	°C
Allowable power dissipation	P_{W}	650	mW

*1. They are range of the voltage where IC destroys and the characteristics degradation and the reliability decrease are not caused.



Recommended Operating Conditions

V_{SS}=0V

Doromotor	Symbol		Rating	Unit				
1 al ametel	Symbol	MIN	ТҮР	MAX				
Supply voltage	V_{DD}	2.4		5.5	V			
Operating temperature	T _a	-20		80	°C			

DC Characteristics

	T _a =	$T_a=25^{\circ}C, V_{DD}=3.0V \text{ or } 5.0V, V_{SS}=0V, f_O=4.0MHz \text{ unless otherwise noted}$									
Demonster	Din Mana	Sh al	Conditi				TI				
Parameter	Pin Name	Symbol	Conditi	on	MIN	ТҮР	MAX	Unit			
Minimum operating supply voltage ^{*1}	VDD,VSS	V _{MIN}					2.4	V			
Maximum operating supply voltage ^{*1}	VDD,VSS	V _{MAX}			5.5			V			
Standby current consumption	VDD	I _{STBY}	No melody	output			1.0	μΑ			
Operating current consumption	VDD	т	BUSYN,CT,TO,	V _{DD} =3.0V			3.5	mA			
Operating current consumption	VDD	I _{DD}	open	V _{DD} =5.0V			9.5	ША			
HIGH-level input voltage	$S0 \sim S3, MODE,$	V_{IH}			V _{DD} -0.3		V _{DD}	V			
LOW-level input voltage	ICN,EBUSYIN	V _{IL}			V _{SS}		V _{SS} +0.3	V			
HIGH lovel input current	S0~S3,MODE,	I _{IH}	V -V	V _{DD} =3.0V			1				
mon-level input current			V IH- V DD	$V_{DD}=5.0V$			1	μΑ			
I OW level input current	ICN FRUSVIN		V -V	$V_{DD}=3.0V$		10	20	uА			
LOw-level input current			V _{IL} -V _{SS}	$V_{DD}=5.0V$		30	50	μA			
HIGH-level output current1		I _{OH1}	V _{OH1} =V _{DD} -0.7		2.0			mA			
LOW-level output current1	BUSYN,CI,IU	I _{OL1}	V _{OL1} =V _{SS}	2.0			mA				
HIGH-level output current2	ENDN	I _{OH2}	V _{OH2} =V _{DD} -0.7		3.0			mA			
LOW-level output current2	ENDN	I _{OL2}	V _{OL2} =V _{SS}	V _{OL2} =V _{SS} +0.7				mA			
Output $aurrout2^{*2}$	CD CDN	т	$\mathbf{V} = \mathbf{V} + 0.7$	V _{DD} =3.0V			4.0	mA			
Ouipui currents	5r,5rn	1 _{OH3}	$v_{OH3} = v_{SS} + 0.7$	V _{DD} =5.0V			7.7	mΑ			

*1. Supply voltage ratings shown are with oscillator running and all functions operating normally.

*2. Output current when $20k\Omega$ volume control resistor is connected to VOL, and all D/A converter bits ON, measured using the following circuit.



AC Characteristics

 $T_a=25^{\circ}C$, $V_{DD}=3.0V$ or 5.0V, $V_{SS}=0V$ unless otherwise noted.

Description	General	Com Pittan		T		
Parameter	Symbol	Condition	MIN	ТҮР	MAX	Unit
Initialization clear time	t _{ICW}		1.0			μsec
ICN-STN time to spare	t _{ss}				10	μsec
STN pulse width	t _{STW}		81921			μsec
Clock frequency ^{*1}	f _{XII}		3.8	4.0	4.2	MHz
Clock duty cycle ^{*1}	R _{XTI}		40	50	60	%
Oscillator stop time	t _{XEN}		180224		196608	μsec
D/A converter rise delay time	t _{DAST}		40000	81921	163842	μsec
D/A converter fall delay time	t _{DAEN}		180224		196608	μsec
Standby chattering prevention time	сні	STN,STOP Time after oscillator start	40000	81921	163842	μsec
Oscillator chattering prevention time	t _{CH2}	STN,STOP	65537		81921	μsec
Melody select chattering prevention time	t _{CH3}	S0~S3 Applied level hold melody mode	65536		131072	μsec
MODE, LH read timing	t _{MR}		10000	15875	31750	μsec
S0 to S3 read timing	t _{SR}		10000	31875	63750	μsec
BUSYN fall delay time	t _{BYST}		4096	8192	16384	μsec
BUSYN rise delay time ^{*2}	t _{BYEN}				8192	μsec
Melody start delay time	t _{PYST}		8192	16384	32768	μsec
STOP pulse width	t _{STPW}		81921			μsec
ENDN delay time	t _{EDST}				8192	μsec
ENDN pulse width	t _{EDW}		8	16	32	μsec

*1. These are ratings when clock signals are input from the outside to XT pin.

*2. The time taken for fast damping to reduce the envelope to 0 level.

Note. Input signal should be risen or fallen to the following time or less.



FUNCTIONAL DESCRIPTION Chattering Prevention STN, STOP chattering prevention function

(a) Oscillator stopping (Standby Mode)

The oscillator starts when STN goes from HIGH to LOW in standby mode. Input data is received and melody data output starts 81.9ms after the oscillator start if STN is LOW. SM1350 dose not operate even if the signal is input to STOP in standby mode.



Figure 1. STN, STOP chattering prevention timing (oscillator stopping)

(b) Oscillator running

Input data is considered valid 81.9ms after STN and STOP have last changed state. Input data is considered invalid for intervals less than 65.5ms.





S0 to S3 chattering prevention function

In binary select mode, S0 to S3 are sampled in sync with the 15.26Hz clock during level-hold melody output. The chatter prevention function compares the data sampled 65.5ms after a data transition on S0 to S3 with the data sampled 65.5ms before the data transition. If the 2 data samples are the same, then the data transition is considered invalid. However, if they are not the same indicating a true transition has occurred, melody output stops and only restarts again after 2 consecutive identical melody select data samples occur. Note that except for binary select mode with level hold output, the S0 to S3 chattering prevention circuit is disabled.



Figure 3. S0 \sim S3 chattering prevention timing

Initialization

When power on and ICN goes LOW, all pins and internal states are initialized to the states shown below. It is recommended to initialize before melody output for steady operation.

Output pins

- SP, SPN : Open
- ENDN : V_{DD}
- CT : V_{SS}
- BUSYN : V_{DD}
- Serial melody counter

Reset to first melody (S0 to S3 all 0)

Oscillator circuit
Stopped

Melody Output Circuit

The volume control circuit comprises a P-channel current-summing D/A converter, a built-in constant-current source and an external variable resistor.

Output circuit (A-class)

The A-class output circuit comprises a single 10-bit D/A converter with current output on SP. The D/A converter is set ON immediately after the oscillator starts, and the current output that results is the center point above and below which the converter current output varies in response to the waveform amplitude. The SP output is current-to-voltage converted for connection to audio equipment or amplifiers. The 4 sound generator waveforms are time multiplexed, so an integrating circuit must be connected between SP and the amplifier to recover the signal.



Figure 4. Output circuit (A-class)

Pin Functions

STN pin

Melody start signal. Melody starts when LOW is detected.

One-shot melody output (LH=LOW)

One-shot melody is a melody control that stops melody after it play to the last of the melody when there is a start trigger. When STN goes LOW during melody output, the melody specified with S0 to S3 is played



Figure 5. One-shot mode

One-shot mode repeat function

In one-shot melody mode, the output repeats the same melody while STN is LOW. When STN goes HIGH, the output continues until the end of the currently playing melody and then stops.





Level hold melody output (LH=HIGH)

Level hold melody output is played when STN is LOW, and it goes HIGH, it is melody control which stops in the middle of melody. When either of S0 to S3 changes during melody output, it restarts from the head of the melody newly selected.

* This function is effective only while the level hold melody output in the binary select mode.



Figure 7. Level hold mode

Binary select mode (MODE=LOW)

A melody of 1 to 6 is selected according to the condition (0000 to 1111) of S0 to S3.

Serial select mode (MODE=HIGH)

In serial select mode, the next melody is selected by cycling through the melodies in the order $\#N \rightarrow \#N + 1...\#N-1 \rightarrow \#N$ when the STN input goes LOW. Note that when melody output is stopped using the STOP input, the melody-select counter increments.

One-shot melody output (LH=LOW)



Figure 8. One-shot mode (serial select)

Level hold melody output (LH=HIGH)



Figure 9. Level hold mode (serial select)

The melody selection in serial mode is controlled by S0 and S1 as shown in the following table. The states of S0 and S1 are read in immediately after startup and the change of S0 and S1 during melody output is invalid.

	S1	S0	Melody counter
[LOW	-	Increments when melody output stops
	HIGH	LOW	No increment
	HIGH	HIGH	Increments when melody output starts
_		Stable 1. S0, S1	resistor and melody counter
	STN		
	S1		
	S0		
Selection C	ounter #M	1 #	N+1 #N+2 #N+2
Melody C (Sl	Dutput	#N #	N+1 #N+2 #N+2

Figure 10. S0, S1 melody output control timing

STOP pin

One-shot output mode stops when STOP goes from HIGH to LOW. The STOP input is ignored in level hold output mode and is also ignored in one-shot mode when STN is LOW. Note that even when STOP is LOW, STN has higher priority.

CT pin

A pulse in sync with selected notes or rests is output on CT. 16.4ms pulse is output when a note or rest occurs for which the corresponding CT data in score ROM is set to 1.



Fast Damping

When melody output stops, the D/A converter output amplitude dose not fall to zero instantaneously, instead the output converges to zero within a maximum of 8.2ms to prevent noise being generated. Also, when one-shot melody output mode is retriggered, melody output restarts after the fast damping interval. When melody out is stopped by ICN input, it instantaneously becomes 0 level.















Level Hold Melody Mode







Figure 16. Level hold mode (melody stop by STN Low \rightarrow High)

TYPICAL APPLICATIONS



ROM SPECIFICATIONS

Sound Supply

No.	Sound Name	MAIN Wave Pattern Name	SUB Wave Pattern Name			
0	p Rhodes	sin	Rhodes M			
1	Rhods1	sin	Rhodes M			
2	Rhodes	sin	Rhodes M			
3	A.GtrL	A.GuitrL	harpsic2			
4	StrinM	sin	Strings1			
5	StrinL	sin	Strings1			
6	Bell	chime22	chime22			
7	1stFlute	Flute	Flute			
8	E.Piano1	Flute	orglm			
9	Rhodes	Flute	Rhodes M			
А	Flute1	Flute	Flute			
В	STRINGSA	sin	Strings1			
С	A.GtrL'	A.GuitrL	harpsic2			
D	E.Piano2	Flute	orglm			
Е	Strings1	sin	Strings1			
F	E.Piano	Flute	orglm			

Melody name, Tempo, Sound assign, Time interval mode, CT mode

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	S0 to	o S3		Music	Malody name	Tempo	4	Sound	assig	n	Time interval mode				CT mode
S3	S2	S1	S0	No.	Welody name	rempo	CH1	CH2	CH3	CH4	CH1	CH2	CH3	CH4	CT mode
L	L	L	L	1	Hitomi ga hohoemukara	105	2	0	0	1	0	0	0	0	pulse
L	L	L	Н	2	Here comes the sun	272	3	3	3	3	1	1	1	1	pulse
L	L	Н	L	3	Heigh Ho	215	7	4	4	5	0	0	0	0	pulse
L	L	Н	Н	4	Mirai yosouzu II	67	Е	Е	Е	Е	0	0	0	0	pulse
L	Н	L	L	5	I need to be in love	76	F	9	9	9	0	0	0	0	pulse
L	Н	L	Н	6	Kanon	129	С	8	D	В	0	0	0	0	pulse
L	Н	Н	L	7	Hitomi ga hohoemukara	119	F	F	F	F	0	0	0	0	pulse
L	Н	Н	Η	8	Hitomi ga hohoemukara	119	F	F	F	F	0	0	0	0	pulse
Н	L	L	L	9	Hitomi ga hohoemukara	119	F	F	F	F	0	0	0	0	pulse
Н	L	L	Η	10	Hitomi ga hohoemukara	119	F	F	F	F	0	0	0	0	pulse
Н	L	Н	L	11	Hitomi ga hohoemukara	119	F	F	F	F	0	0	0	0	pulse
Н	L	Н	Η	12	Hitomi ga hohoemukara	119	F	F	F	F	0	0	0	0	pulse
Н	Н	L	L	13	Hitomi ga hohoemukara	119	F	F	F	F	0	0	0	0	pulse
Н	Н	L	Η	14	Heigh Ho-2	215	6	4	4	5	0	0	0	0	pulse
Н	Н	Н	L	15	Heigh Ho-3	215	7	4	4	5	0	0	0	0	pulse
Н	Н	Н	Н	16	Hitomi ga hohoemukara	119	F	F	F	F	0	0	0	0	pulse

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